

# Youth Program Upskill

Session 1

Overview & Our Fundamentals

Presentation by



*Clair*



*Gai*



**Scouts**  
AUSTRALIA



## Introducing our upskill

### Until now

- Links to [pr.scouts.com.au](http://pr.scouts.com.au)
- Name of Facebook Group for support
- Program Handbooks download
- Program Wall Poster for your Hall
- GL will receive a set of youth member guides as a reference set for the Group in the next week

### Need to refresh yourself?

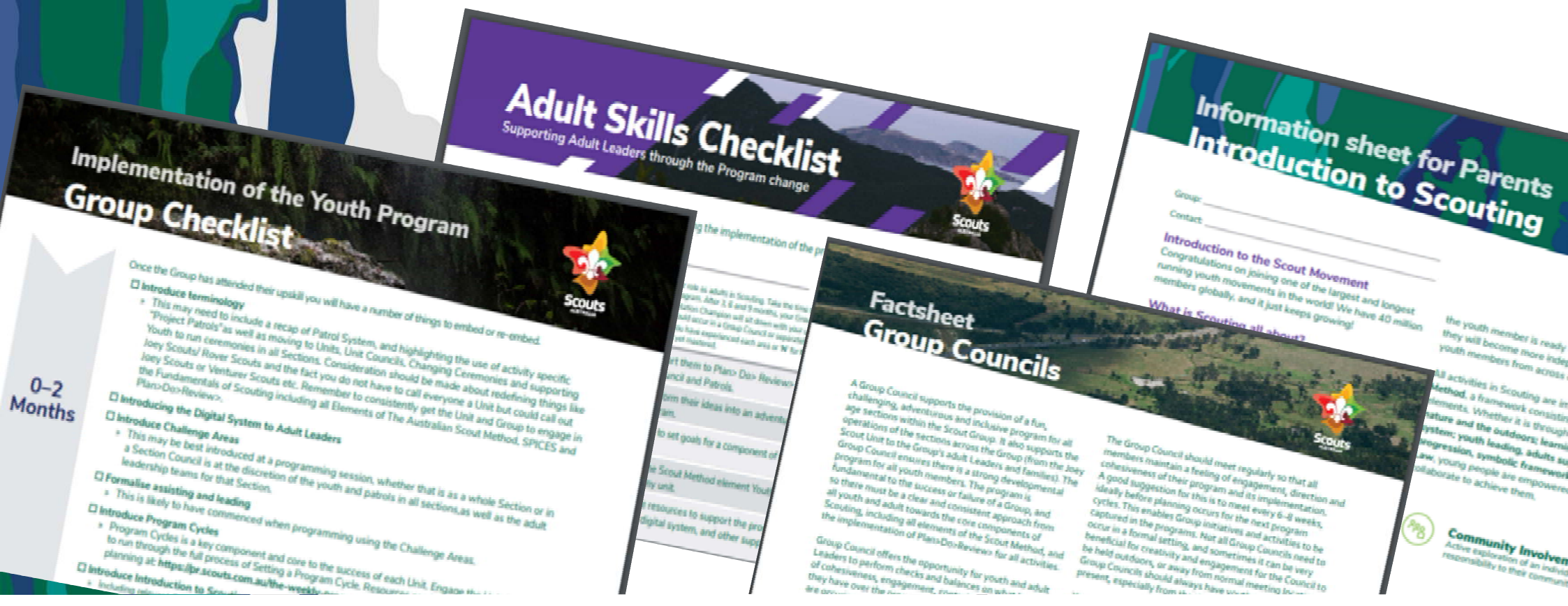
Each Session can be found on the Web links or by the Scouts Australia Program Resources website. Please make sure you follow up with ALL adult Leader within your Scout Groups to watch back if they were unable to make this weekend or some sessions throughout the weekend.

### Questions?

- Via email or
- NSW New Youth Program (NYP) Implementation – ALL Sections Facebook group

# Housekeeping for our Upskill

- ✓ Who are our Presenter/ Course Supporters
- ✓ Days and Times of the sessions
- ✓ Responsibilities as Leaders attending
- ✓ Support Networks through this Journey
- ✓ The start of your Understanding





# One Program, One Journey

**Scout Method**

**Purpose of Scouting**

**SPICES**

**Plan>Do>Review>**

Session 1

# Achievement Pathways

**Adventurous Journey**

**Leadership/Personal Development Course**

**Personal Reflection**

Session 10

# Challenge Areas

Session 4

# Unit Councils

**Patrol System**

Session 2

# Outdoor Adventure Skills

Session 6

# Special Interest Areas

Session 7

# Introduction to Scouting

**Introduction to Section**

**Milestones (Participate/Assist/Lead)**

Session 5

# Welcome to the Program

## an Overview where we have come from and where we are going

Program  
Handbook  
pages 14-27



# The Journey – the Youth Program Review

A stylized background graphic on the right side of the slide. It features a light gray silhouette of a person's head and shoulders in profile, facing left. Overlaid on and to the right of this is a dark green and blue abstract shape that resembles a forest or a large tree. Within this green area, there are silhouettes of two children: one is climbing a rope or tree trunk, and the other is standing at the bottom.

## 2010

Global Scouting Assessment Tool (GSAT) concerns raised around our performance as a National Scouting Organization (NSO)

## 2012

March 2012- All Sections Review approved for commencement

## 2013

January- AJ2013 Buring Questions survey run by (NYC) National Youth Council (Stage 1 of the Youth Program Review (YPR) kicks off)

November – World Scout Education Congress in Hong Kong (Program review networking begins)

## 2014

January- WAM (Western Australia Moot) Surveys

Stage 2 External research and exit surveys and interview

BDRC Jones Donald: Why Kids Leave?

McCrindle: Community expectations of Scouting



## 2015

January – AV2015 –theCrate

February – Stage 3 reports on recommendations

The Fundamentals of Scouting, Duty to God and Spiritual Development, Areas of Personal Growth (SPICES), The Scout Method, Leadership for All, An Adventoures Program, Award Scheme

July- Stage 4 commences – bringing it all together into one program

## 2016

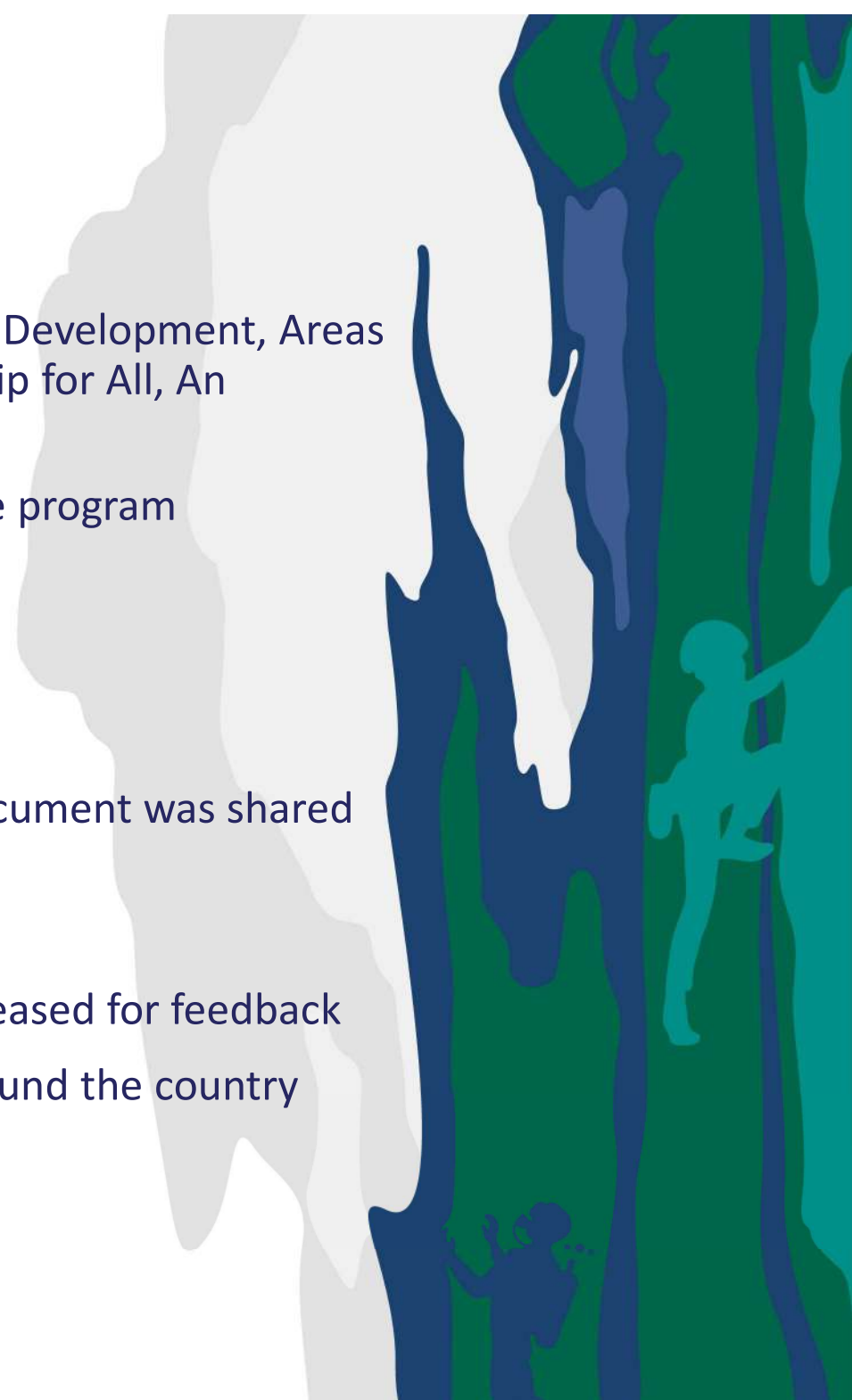
January – AJ2016 theCrate

Febaury – Stage 4 concludes – New Program Concepts Document was shared for the first time

March- Promise and Law consultation

July- Scouts Australia's Educational Proposal version 1 released for feedback

September – Program Concept Workshops commence around the country



# 2017

January 2017: The Moot

June 2017: Groundbreaker Scout Groups commenced new program trials in Victoria

July 2017: New Australian Scout Promise and Law approved

August 2017: Program Concepts Workshops conclude

September 2017: New Australian Scout Promise and Law becomes official

# 2018

January 2018: AV2018

February 2018: The Adventure Begins commences, preparing everyone for the new program

March 2018: Pioneer Scout Groups become early adopters of the new program, in most states

April 2018: Scouts Australia's Educational Proposal Version 2 released for feedback

July 2018: Program approved. Branches begin planning their implementation schedule

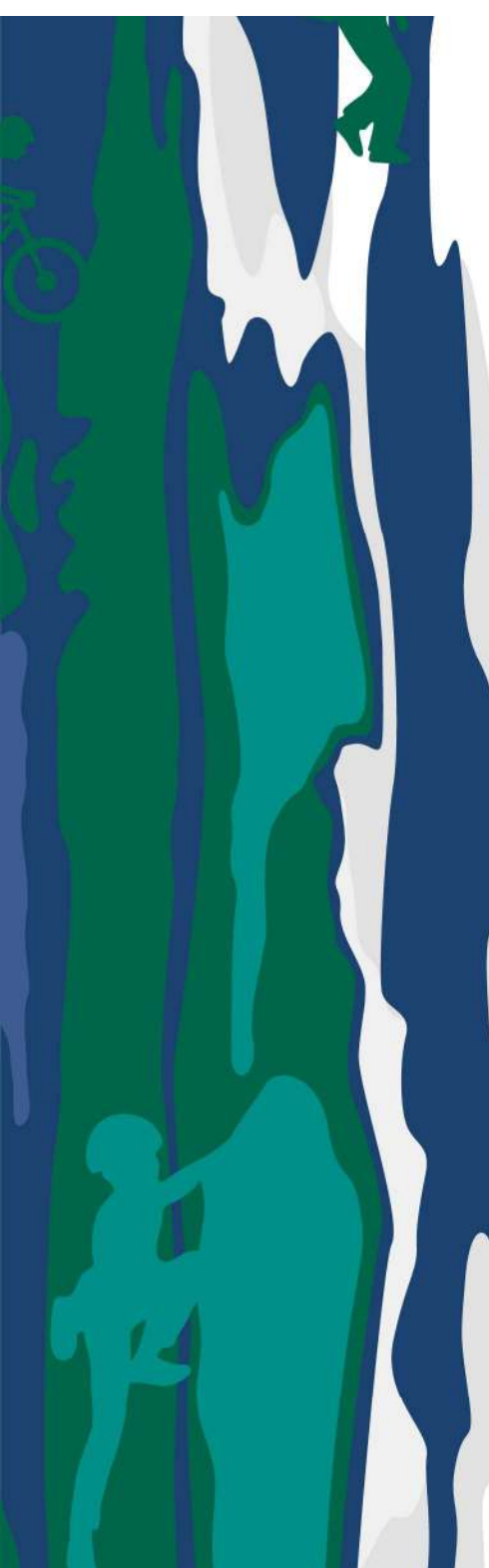
# 2019

January 2019: AJ2019



# A quick background in statistics

- 100,000 hours of (volunteer) work
- 20,000 people surveyed across 40+ surveys
- 10,000 pages of literature read
- 1000+ pages of reports written
- 600+ pages of handbooks and manuals
- 150+ team members
- 150+ online resources generated before program launch
- 70 focus groups
- 60 meetings
- 40+ surveys
- 20 research and development teams
- 15 major events\*
- 7 team representative gatherings
- 6 staff members^
- 6 years~
- 2 multi-month nationwide consultation periods
- 1 common goal

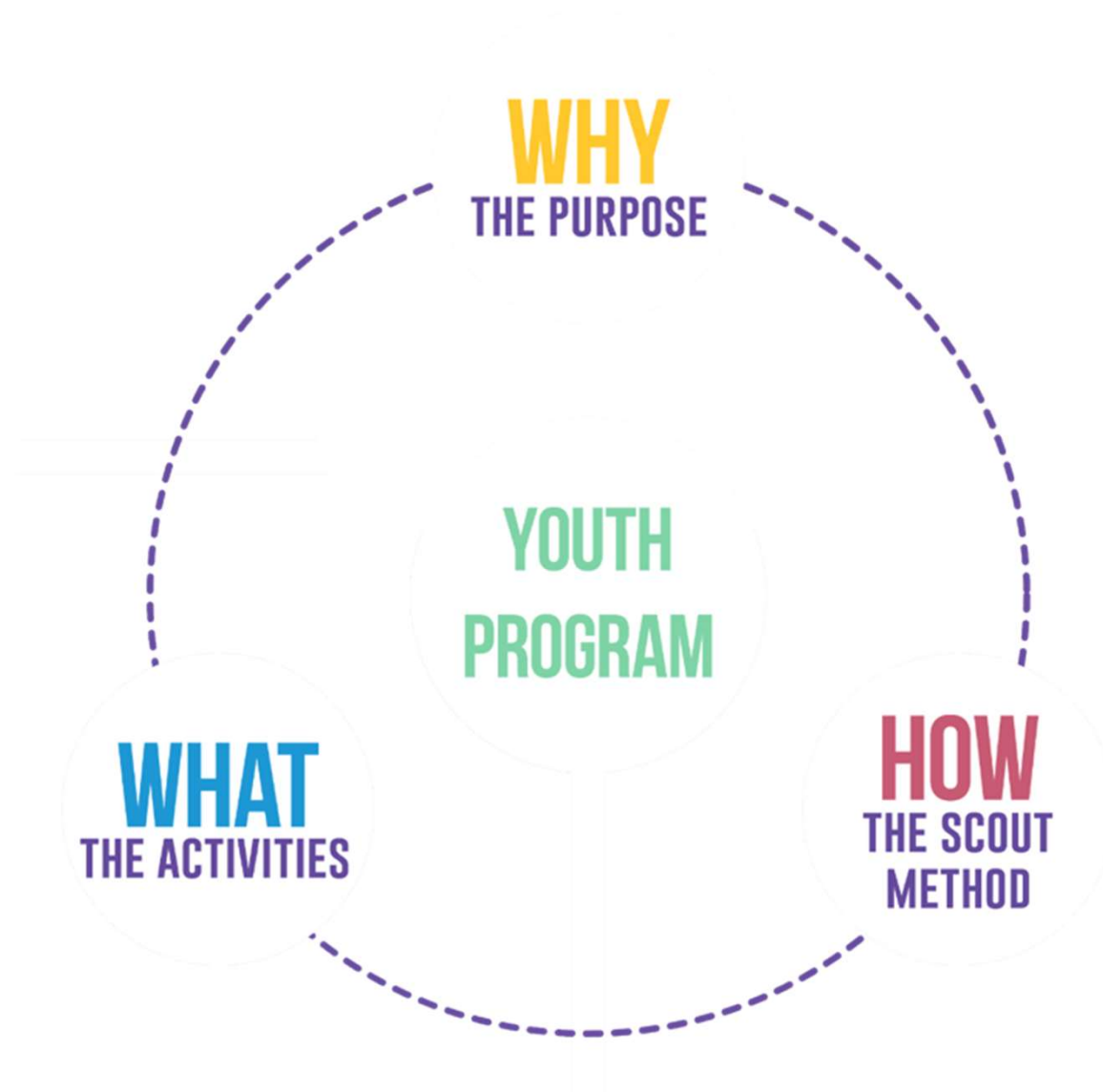




<https://youtu.be/JqZiPjL8iHk>



# The Program





# Scout Method



Community Involvement



Learning by Doing



Nature and the Outdoors



Patrol System



Personal Progression



Promise and Law



Symbolic Framework



Youth Leading,  
Adults Supporting

Program Handbook  
pages 51-58



# Program Objectives

Program  
Handbook page  
46 + Sectional  
Chapters



# PLAN>DO>REVIEW>



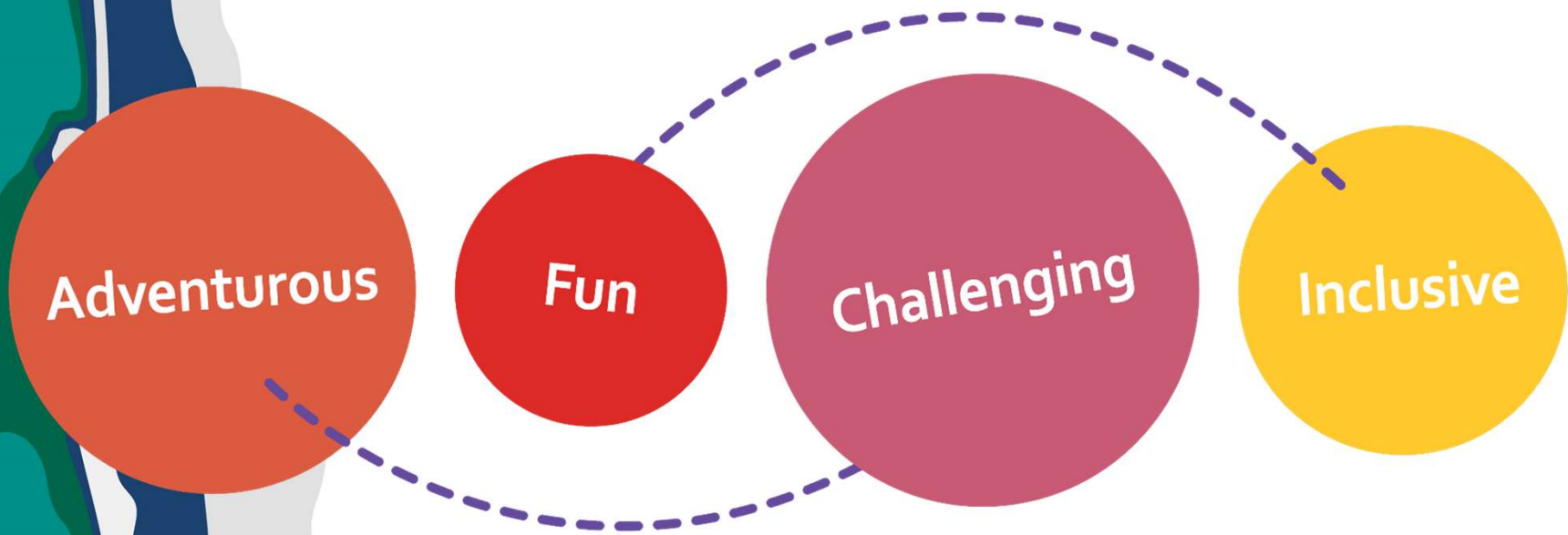


# The Purpose...

...of the Scout Movement is to contribute to the education of young people in achieving their full physical, intellectual, emotional, social and spiritual potentials as individuals, as responsible citizens and as members of their local, national and international communities.



# The Program



# The Program

Program Handbook  
pages 35-36 + 55  
Sectional Chapter

One developmental program

One continuous journey over five sections

Ages 5 to 25



## Joey Scouts

The program challenges Scouts to **discover** all kinds of new adventures.



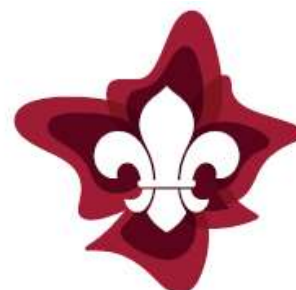
## Cub Scouts

Scouts **create their own paths**, finding adventure in not only the activity, but the challenge of leading the way.



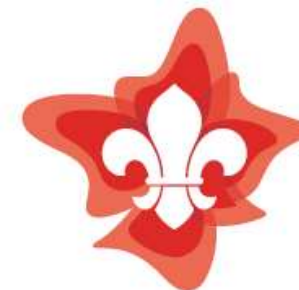
## Scouts

Scouts work as a Patrol to **explore the great unknown**. Every experience will involve a new challenge and Scouts will support each other on the way.



## Venturer Scouts

Scouts are challenged to **look wide** – to seek opportunities for adventure they may not have thought possible before.



## Rover Scouts

Scouts realise the Purpose of Scouting – becoming well-rounded individuals that go **beyond the horizon** to help create a better world.







# **Our Program Terminology highlights**

## **We are all Scouts**

- While we all are youth or adults in a section it is important to remember we are all Scouts

## **All Sections are Units and have Unit Councils**

- Joey Scout Unit, Cub Scout Unit, Scout Unit, Venturer Scout Unit & Rover Scout Unit

## **We all utilise the Patrol System**

- This includes Patrol Leaders, Assistant Patrol Leaders & Unit Leaders, Project Patrols as well as basing our program around small team activities

## **Our Program Language is consistent across sections**

- Programming, Challenge Areas, Program Cycle, Achievement Pathways, Milestones, Participate, Assist & Lead, Outdoor Adventure Skills, Special Interest Areas

## **Our Ceremonies are consistent – Page 96-112**



## If you need some comparisons

**REMEMBER** – just because we are showing you a comparison that doesn't mean the purpose behind the words or components are the same!

Mob, Pack, Troop, Crew = Unit

Mob, Pack, Troop, Crew Councils = Unit Council

Section – refers to the whole entity (the Cub Scout Section)

Unit – refers to the local grouping of that Section (1<sup>st</sup> NLM Scout Unit)

Six = Patrol

Sixer, Second = Patrol Leader, Assistant Patrol Leader (in all Section)

Troop Leader, Crew Leader = Unit Leader (Cub Scouts through Rover Scouts)

Jungle Book, Knights of the Round Table etc = Discover Adventure, Create the Path, Explore the Unknown, Look Wide, Beyond the Horizon

Award Scheme = Achievement Pathways

# Challenge Areas

4 areas into which most, if not all, activities in the program should fit



COMMUNITY



CREATIVE



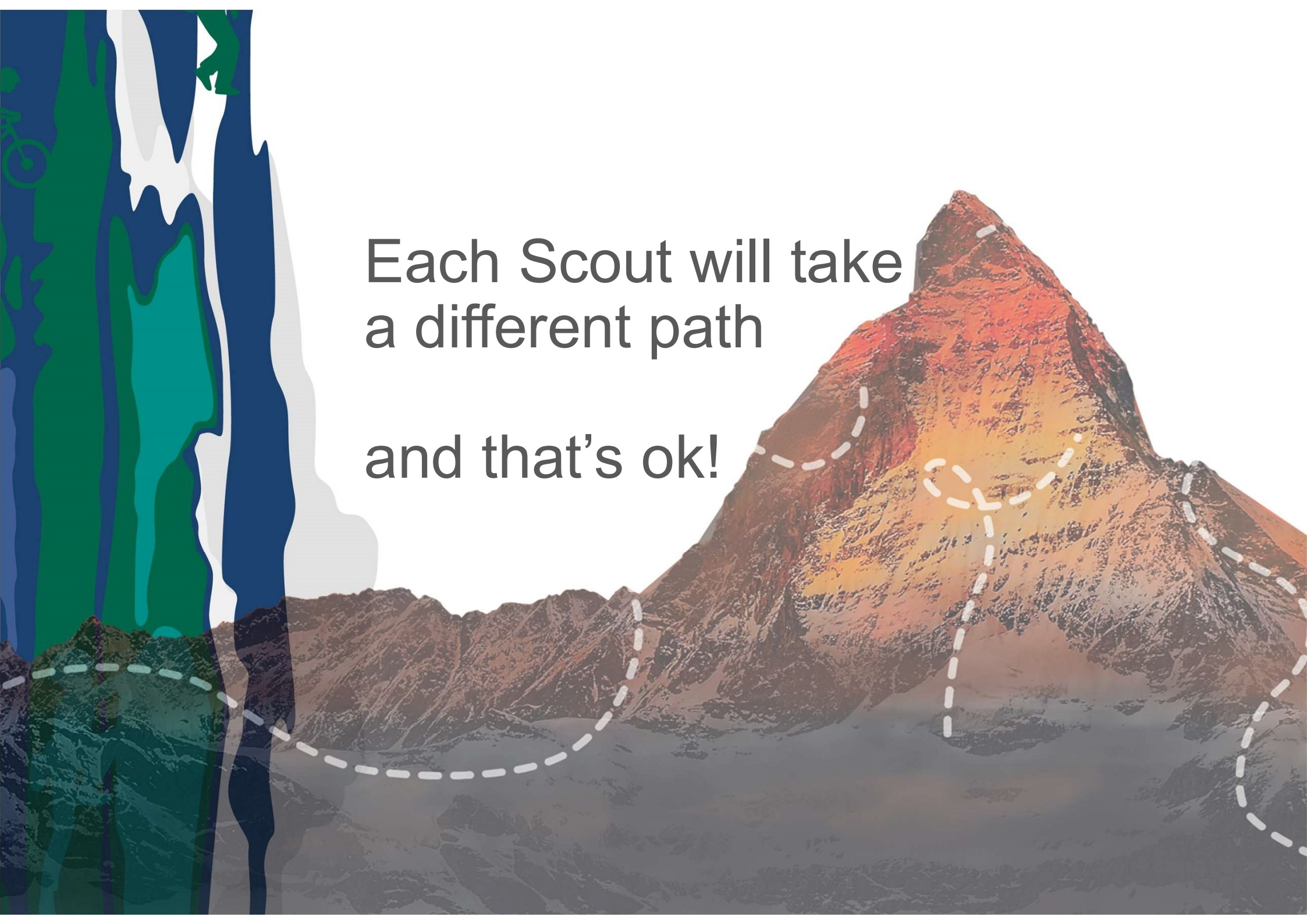
OUTDOORS



PERSONAL GROWTH

**USE CHALLENGE AREAS TO PLAN>**  
**USE SPICES TO REVIEW>**





Each Scout will take  
a different path  
and that's ok!



PEAK  
AWARD

OUTDOOR  
ADVENTURE  
SKILLS

SPECIAL  
INTEREST  
AREAS

PROGRAM ESSENTIALS



# Introduction to Scouting/Section

## Introduction to Scouting:-

Provides a background and a context to Scouting

## Introduction to Section:-

Completed at the start of each new section

We might have one program, but each section still has its own intricacies

Allows for meeting members, setting goals and acknowledging changes

Program Handbook  
pages 76-78



PROGRAM ESSENTIALS



# Milestones

Uses the Challenge Areas

Opportunities to Participate, Assist and Lead

Each Milestone has increasing assisting and leading



Program Handbook  
pages 79-80



PROGRAM ESSENTIALS

# Outdoor Adventure Skills

## Three core skills

- Bushcraft
- Bushwalking
- Camping

## Six specialist skills

- Alpine
- Aquatic
- Boating
- Cycling
- Paddling
- Vertical

Structured around  
Plan>Do>Review>

Listed as “I can...” statements

Program Handbook  
pages 81-83



# Special Interest Areas

## Six Special Interest Areas

- Adventure & Sport
- Arts & Literature
- Creating a Better World
- Environment
- Growth & Development
- STEM & Innovation

Structured around  
Plan>Do>Review> and goal  
setting

Try new things and also  
support to pursue existing  
interests

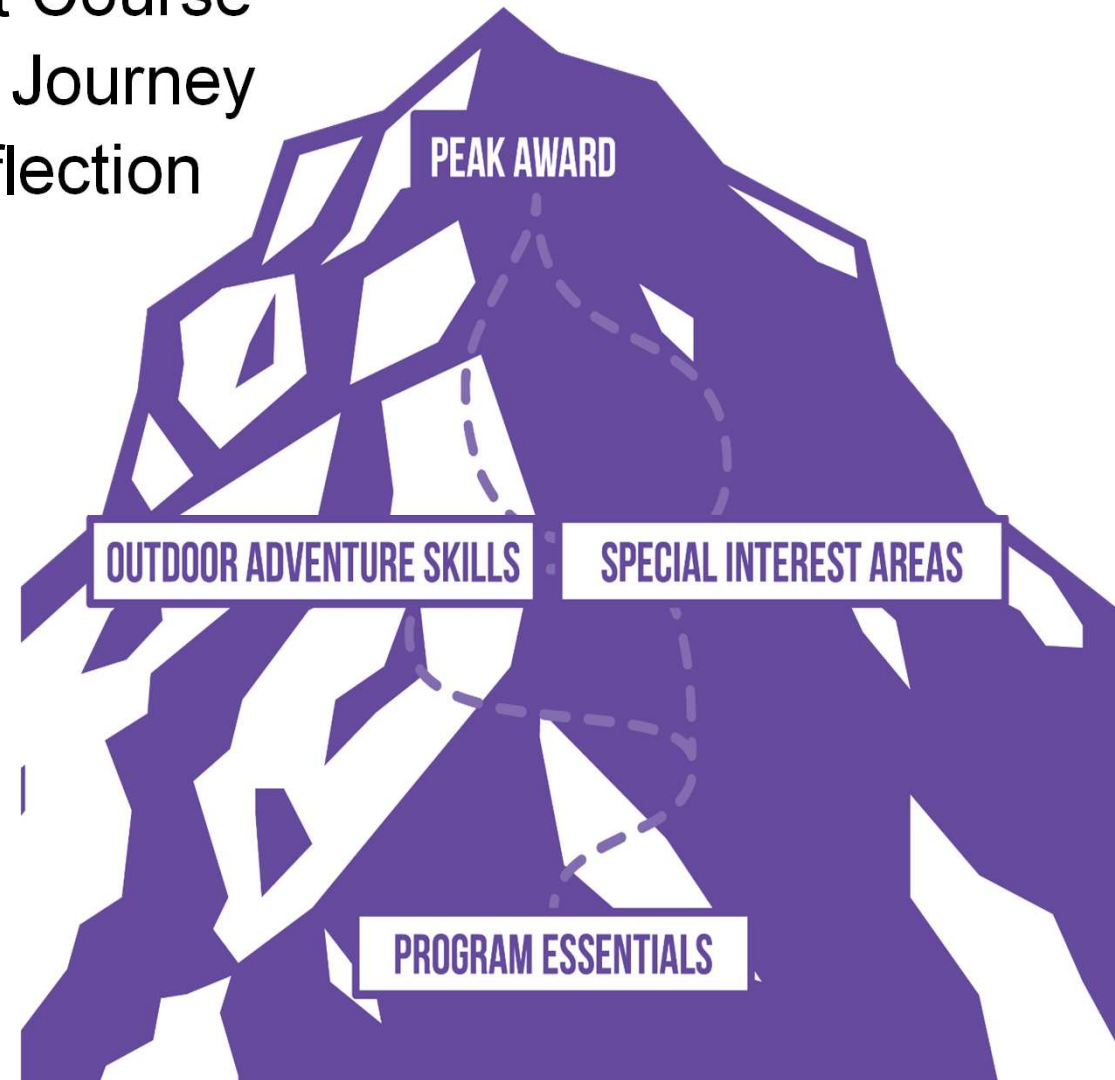




# The Peak Award

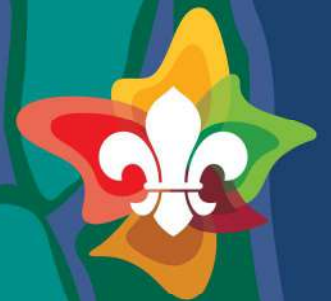
Additional elements:

Leadership or Personal  
Development Course  
Adventurous Journey  
Personal Reflection



# Thank you!

Next Session – Unit Council & Patrol System



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# Youth Program Upskill

Session 2

Presentation by



Emma

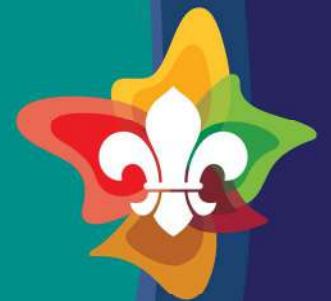


Ayla





# The Patrol System and Unit Councils



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# Terminology

**Patrol** – All Sections

**Unit** – All Sections

**Unit Leaders** – Cub Scouts through Rover Scouts

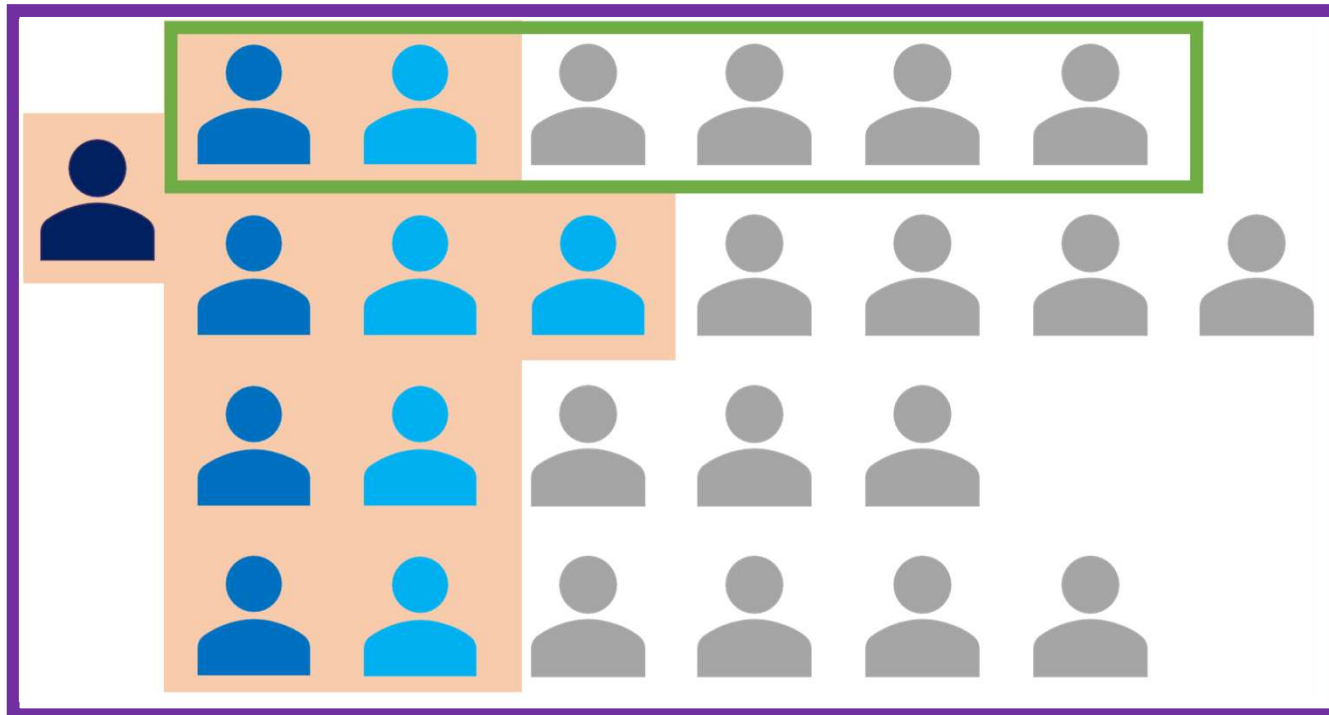
**Patrol Leader** – All Sections

**Assistant Patrol Leader** – All Sections

**Project Patrols** – Scouts, Venturer Scouts, Rover Scouts

**Project Patrol Leaders** – Scouts, Venturer Scouts, Rover Scouts

# Terminology



UNIT

PATROL

UNIT  
COUNCIL

UNIT  
LEADER

PATROL  
LEADER

ASSISTANT  
PATROL  
LEADER

SCOUT





# Patrol System

What is the Purpose of the Patrol System?

Why are they important in Scouting & for development of youth?



PATROL SYSTEM

Handbook  
Page Ref:

53

# Joey Scouts

What is the purpose of the Patrol System in the Joey Scout Section?



Four to seven members



The number of Joey Scouts within each Patrol should be kept as equal as possible.



Leadership may change frequently, even between activities or on a week to week basis



Patrol membership is flexible and may change as required even as frequently as weekly

# Cub Scouts



What is the purpose of the Patrol System in the Cub Scout Section?

Four to Eight members



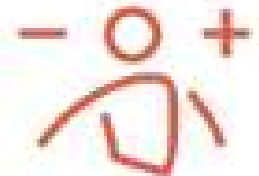
The number of Scouts within each Patrol should be kept as equal as possible

Led by a Patrol Leader, normally a more experienced Scout showing good leadership abilities.  
PL is supported by 1–3 assistant patrol leaders.

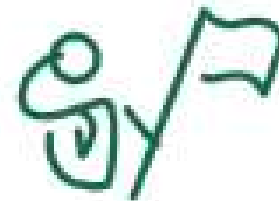


Patrol Leader

Some change in Patrol members will be experienced for logistical reasons, but generally they will remain the same



Unit Leaders are the senior members of a Unit and have developed skills and experience from their time in the Unit. Unit Leaders do not sit within a regular patrol, but provide extra leadership for the Unit as a whole.



# Scouts

What is the purpose of the Patrol System in the Scout Section?

Four to Eight members



The number of Scouts within each Patrol should be kept as equal as possible

Led by a Patrol Leader, normally a more experienced Scout showing good leadership abilities.  
PL is supported by 1-3 assistant patrol leaders.



Some change in Patrol members will be experienced for logistical reasons, but generally they will remain the same



Unit Leaders are the senior members of a Unit and have developed skills and experience from their time in the Unit. Unit Leaders do not sit within a regular patrol, but provide extra leadership for the Unit as a whole.























# Project Patrols

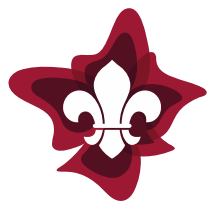
What is a Project Patrol?

Who can be in a Project Patrol?



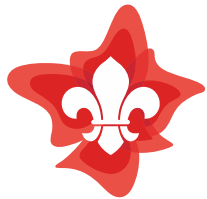
# Project Patrols

	Active Participant	Project Patrol Leader	Mentor
Patrol 1 e.g. Venturer Unit Council	   		
Patrol 2 e.g. Rover / Venturer Canoeing Expedition Patrol	   		
Patrol 3 e.g. Scout / Venturer Landcare Patrol	   		



**Venturer  
Scouts**

# Venturer Scout & Rover Scouts



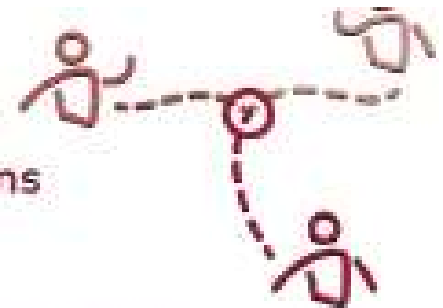
**Rover  
Scouts**

What is the purpose of the Patrol System in the Venturer Scout & Rover Scout Section?

A Project Patrol is a temporary group formed for a specific camp, activity or project.



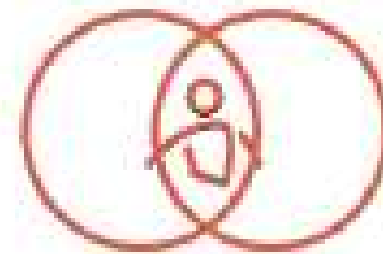
Can involve Scouts from outside the Unit, and from other sections



Project Patrols should:

- ✓ Be approved by Unit Council
- ✓ Have clear goals
- ✓ Use Plan>Do>Review>

Scouts can be in more than one Project Patrol at once



What support may a Project Patrol need?

# Unit Councils

What is the Purpose of the Unit Council?

Why are they important?





## Function of Unit Councils

### What do Unit Councils Do?

- Unit Code
- Reviewing
- Building the Program
- Tracking Personal Progression
- Approve <Plans for Projects
- Approving Awards
- + Much More

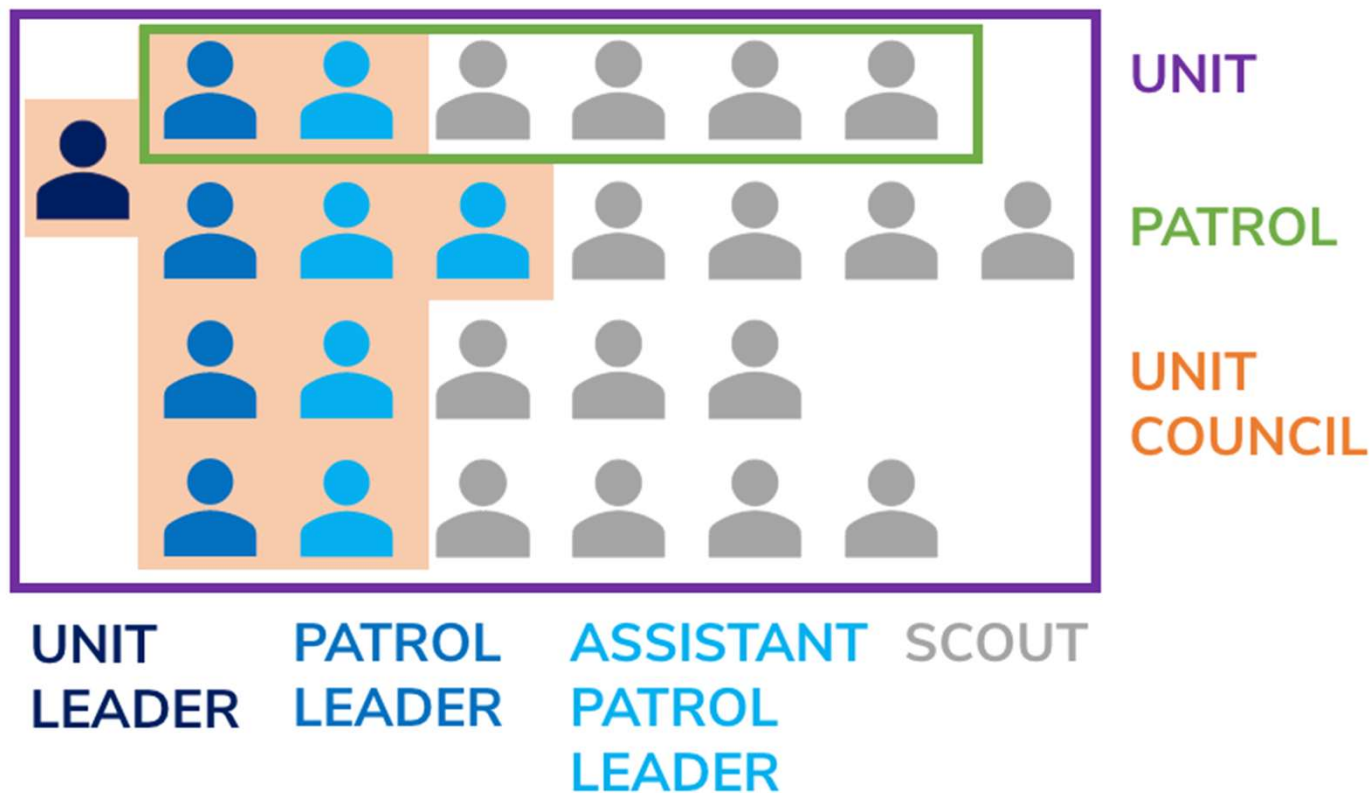
**The Unit Council is the CORE of your Section in all Sections**

### Action Challenge

**Is your Unit Code up to date?  
Review it this week!**

# Live Q&A

## Supporting Patrols & Unit Councils

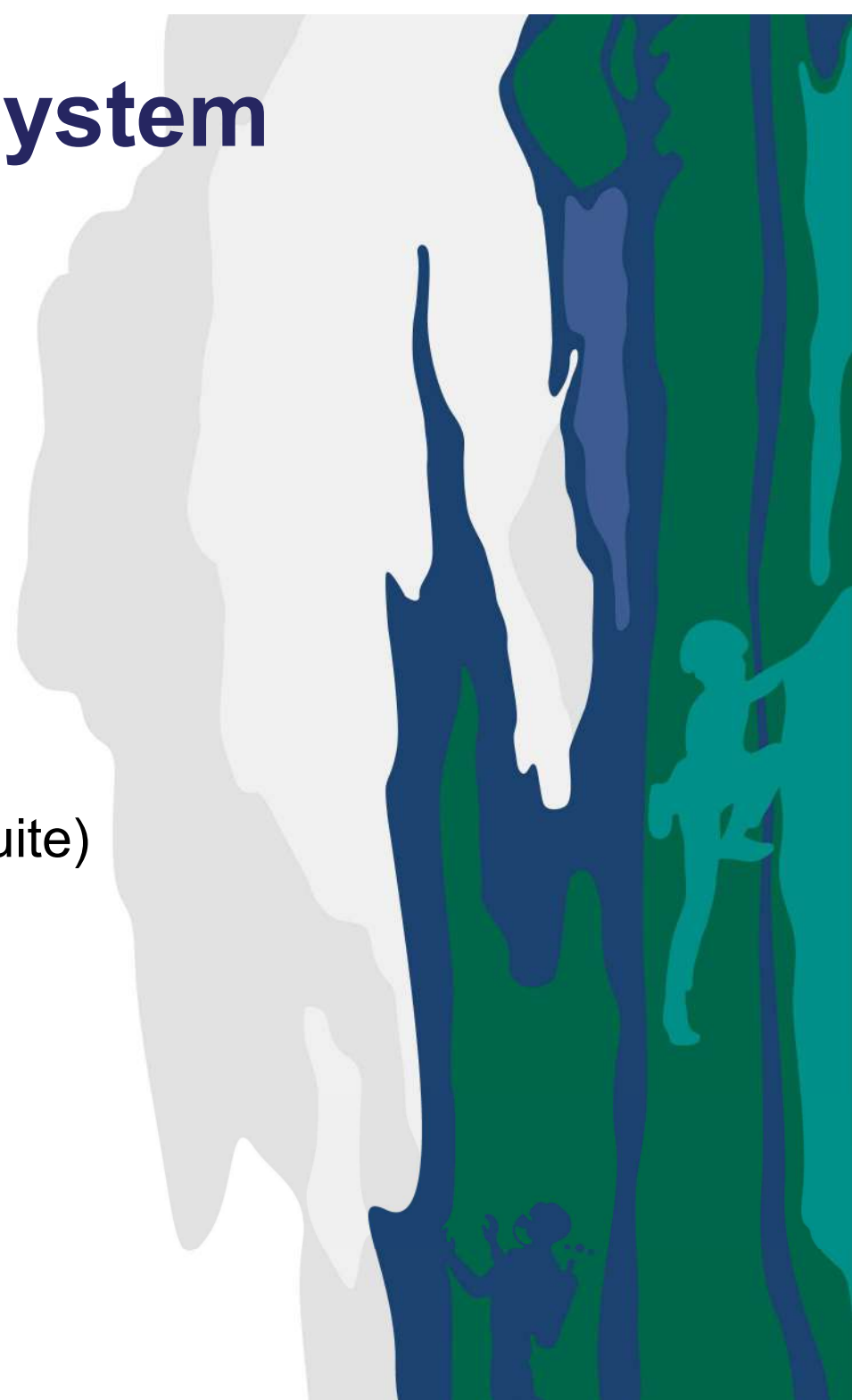


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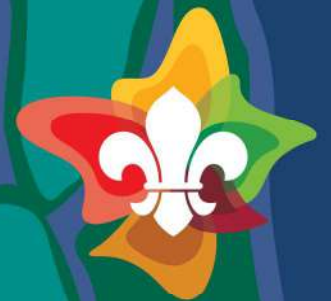
# Supporting the Patrol System and Unit Council

## More Resources:

- Your Handbook
- <https://pr.scouts.com.au/>
  - Role Descriptions
  - Unit Council Factsheets
  - Guide to a Good Patrol System
- Online Training (via the Scout Central Suite)
- Leaders and Scouts around you



# Thankyou!



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